## GOLDEN STRIKE BOWLING ALLEY CO-ED BOWLING LEAGUE

## **Team Registration Form**

Please print neatly. Thank you.

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Team Name:	Email:	
Bowler 1	Cell Phone#:	
Bowler 2	Cell Phone#:	
Bowler 3	Cell Phone#:	
Bowler 4	Cell Phone#:	
Bowler 5	Cell Phone#:	
Bowler 6	Cell Phone#:	<del></del>
be randomly paired against an	of 4, any mixture of male and female. Each session, other team This pairing is irrelevant to your individually be recorded to determine the top teams weekly	dual pair's
League Bowling will begin on Ja League nights are on Wednesd	anuary 21 <sup>st</sup> and will end mid-May ay from 6:00pm – 10:00pm.	
Cost per team: \$ 200 (This incl	udes shoes and games)	
regulations of the Golden Strike Bowling Al sportsmanship and will be responsible for injury through participation in the sport of trauma, etc.) I further understand that I an insurance provided by Golden Strike Bowli or the City of Nome for this program. I am arise because of participation in this progra Nome Department of Parks and Recreation	ne rules and regulations of the Golden Strike Bowling Alley. I will follow lley, the league rules, and the instructions of the bowling alley manager my actions both on and off the lanes. I understand and accept the element bowling (including but not limited to muscle sprains and strains, laceral in participating in this league at my own risk. I further understand that thing Alley, the Nome Recreation Center, the City of Nome Department of aware that, should I get injured, I am fully responsible for any and all meam. I hereby release the Golden Strike Bowling Alley, the Nome Recreating, and the City of Nome and their agents, employees and volunteers from yor indirectly, from participating in this league.	I will display good ent of risk of physical tions, concussions, here is no medical Parks and Recreation, edical costs that may ion Center, the City of
Bowler 1 Signature:	Date:	
Bowler 2 Signature:	Date:	
Bowler 3 Signature:	Date:	
Bowler 4 Signature:	Date:	
Bowler 5 Signature:	Date:	
Bowler 6 Signature:	Date:	

## Nome City Bowling League Golden Strike Bowling Alley



- 1. League bowling will occur Wednesday nights from 6:00pm 10:00pm.
- 2. The league will start January 21st and end in mid-May, running Wednesdays: January 21st Mid May.
- 3. The minimum amount of teams is 6 and the maximum is 12.
  - a. If we do not have 6 teams by the end of registration on January 9th the League will be cancelled.
- 4. Fees:
  - a. All fees must be paid in full by the end of the first night of league play.
- 5. Teams must consist of at least 4 players. This is a mixed league. Players must be 18 years of age as of the first night of league play.
- 6. Each bowler will use the first 3 games to establish an average. Those averages will then determine the personal handicap for league play.
  - a. **MALE:** A player's handicap will be the basis score (220) minus the player's average multiplied by the percentage factor (80%). {Ex: 220-170=50x.80=40HDCP}
  - b. **FEMALE:** A player's handicap will be the basis score (220) minus the player's average multiplied by the percentage factor (85%). {Ex: 220-170=50x.85=42HDCP}
- 7. At least 2 members must be present and bowl each night to avoid a forfeit.
- 8. No late bowlers may join a game after the end of the 1st frame in any game.
- 9. The names on the roster are the only bowlers allowed for the team.
  - a. When an absence occurs, the absentee score will be the absent bowler's average minus 15 pins with a handicap based on the actual average.
- 10. All score sheets must be turned in at the end of the night.
- 11. This league does not compete for cash.
- 12. League Bowling will be scored based on a 4-point system every night: 3 games and total pinfall.
- 13. In the case of a tie for first place at the end of the league, the higher total pinfall will determine the winner.
- 14. Bowling Etiquette:
  - a. Be ready to bowl when the pins are set up, but wait for the machine to complete the cycle.
  - b. Observe one-lane courtesy. If both bowlers approach the lane, the go-ahead is given to the bowler on the right. Stay off the approach while waiting.
  - c. Taking too long to aim or get ready delays the game.
  - d. Try to remain in your approach area while taking your turn.
  - e. Step off the approach after delivering your ball.
  - f. Good bowling requires concentration. Have fun, but excessive noise or movement could distract another bowler. Be respectful of others bowling.
  - g. Excessive "lofting" hurts your game and the bowling lane.
  - h. Ask permission to use another player's bowling ball.
  - i. Refrain from using profane language or gestures.
  - j. Play to win, but use good sportsmanship when winning and losing.
  - k. Wet shoes are a safety concern. Please keep street shoes off the lanes and approach.